

Escape Online Release Notes v1.08.01

Escape Technology is working to provide more information to our customers regarding releases. Release notes will now include all changes to all modules. They will be organized by activity and include a status:

- Closed – Fixed The change request has been completely tested and documentation has been updated.
- Documentation The change request has been completely tested. The change is being reviewed for changes to the documentation.
- Testing The change request has been programmed and is currently undergoing testing.

| Module | Activity Grp | Activity | CR# | Subject | Status Name |
|---|--------------|-------------------|------|--|-----------------------|
| Finance | AP | | 3858 | New Enter Direct Payments and Enter Employee Payments activities | Closed - Fixed |
| <p>Instead of using requisitions for one-time payments and employee reimbursements, we have implemented a bold new strategy to make these types of payments SIMPLE. We took the easy-to-use Enter Payments activity, copied and modified it into two new activities: Enter Direct Payments and Enter Employee Payments.</p> <p>These activities allow you to enter multiple payments in a single session. They both have maximum dollar amounts (controlled by flags in the Organization record) and support payment approvals.</p> <p>The Enter Direct Payments activity allows you to select a vendor from the database or type in a payee directly.</p> <p>The Enter Employee Payments activity allows you to use lookup windows to select an employee, defaulting all of their address information.</p> | | | | | |
| Finance | AR | Enter AR Receipts | 6296 | Receipt needs to use the acct dist correctly based on the Invoice acct dist TD#2854 | Closed - Fixed |
| <p>When entering a receipt for an invoice, the account distribution will now match the invoice account distribution if the invoice and receipt amount match.</p> | | | | | |
| Finance | Fiscal | Budget Entry | 6102 | Add FTE to salary item list in budget entry form #2650 | Closed - Fixed |
| <p>When you open a salary account from the Budget Entry activity, the list of items will now display FTE.</p> | | | | | |
| Finance | Fiscal | Budget Entry | 6383 | Cannot add budget item to accounts that have no existing items on SQL 2000 systems | Testing |
| <p>Now you can add budget items to accounts. This was resolved with a hot fix.</p> | | | | | |
| Finance | Fiscal | Budget Mgmt | 6348 | Budget Vacancies are being created for positions that aren't vacant | Closed - Fixed |
| <p>The algorithm for budgeting vacancies now computes FTE Used and Authorized for each day. This will ensure that a position that is vacant for only part of the year (an assignment that ends or begins mid-year) will be included in the budget.</p> | | | | | |

| Module | Activity Grp | Activity | CR# | Subject | Status Name |
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| Finance | Fiscal | Budget Mgmt | 6080 | Enhancements to Load Salary Records from HR #2627 We made two major changes to how salaries are loaded in budget. To budget timecard assignments, we have developed a complex calculation to get you the most accurate budget. Escape Online will now take the assignment's hourly rate and multiply it by the hours per day, then by the number of days (including adjustments). This subtotal will then be multiplied by the FTE used and finally divided by the number of earning periods paid for this assignment. We also changed the way salaries and benefits are written to the budget record. In a revised budget model, when you "load HR from payroll" you get two items for each person: one of them is "actual" from past payroll and the other is "projected" from future payrolls. A comment will be written to differentiate between the two items: "actual: mm/dd/yy - mm/dd/yy" or "projected - mm/dd/yy: mm/dd/yy". The description field will be the employee's name followed by the job class in parenthesis. | Testing |
| Finance | Fiscal | Budget Transfers | 6384 | Budget Transfer between resources offsets to cash account instead of fund balance account When transferring money between resources, the system will now offset to the fund balance account specified in the org account structure record. Previously, it was offsetting to cash. | Closed - Fixed |
| Finance | Fiscal | Journal Entries | 6365 | XML edit Source column lookup for Offline JE's For offline districts, the Source field now features a lookup window that allows you to choose from AP, MANUAL or PAYROLL. | Closed - Fixed |
| Finance | Processes | Reprint AP Checks | 5892 | Ability to re-print AP checks at any time #2441 Now you can reprint checks! The new Reprint AP Checks activity works the same as the Print AP Checks activity. After entering a batch ID number, you get a list of checks that you can reprint using a simple task. The permissions for both activities are the same. | Closed - Fixed |
| Finance | Reports | | 6221 | Add Alias to all reports and snapshots that show accounts 2776 For systems that are set up to display account aliases on report (flags set in the Ledger tab of the Organization record), Escape Online reports will now display the account alias in front of the account number, in parenthesis. | Closed - Fixed |
| Finance | Reports | Fiscal | 4040 | Fiscal04 - Comparative Report (6 column report) #1636 Now you can create your own account comparison report! The new Comparative Account Summary by Object (Fiscal04) report allows you to create a custom six-column report, where you can define columns by account source or using a formula defined by you. You can define sorts, page breaks and use account masks to get the exact report you need. This report is available in the Fiscal Reports activity. | Closed - Fixed |

| Module | Activity Grp | Activity | CR# | Subject | Status Name |
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| Finance | Reports | Fiscal | 6249 | Budget06 printing vacancies erroneously #2806 The description for a line item that is associated with a vacancy will now display as job category/class. | Closed - Fixed |
| Finance | Reports | Fiscal | 6367 | Fiscal12 Cash Flow Report has a problem The Cashflow Summary (Fiscal12) report now includes all journal entries. Previously, it excluded JEs where there was no change in cash. We also updated the report criteria to default to the current fiscal year. | Closed - Fixed |
| Finance | Reports | Req/Payment | 6332 | Report: ReqPay11: Need another Board Report Option The Board Report (ReqPay11) now includes a sort option with object and resource descriptions. | Closed - Fixed |
| Finance | Requisitions | Vendor Reqs | 5914 | Need ability to search vendor req line items containing specified text #2458 Now you can perform a 'contains' search on line item text. This means that you can search for any text contained within the line item. For example, you could search for "pencils" and any vendor requisition with the word pencils in the line item description would be displayed on your list. | Closed - Fixed |
| Finance | Requisitions | Vendor Reqs | 6371 | Change to requisition account search The account number lookup for vendor requisitions will now sort the list of accounts. In addition, it will now correctly handle user account component restrictions correctly. | Closed - Fixed |
| Finance | Requisitions | Vendor Reqs | 6306 | Change order of history records being written TD# 2864 History records will now appear in reverse chronological order (the most recent first). | Testing |
| HR/Payroll | Employment | Employees | 5990 | Add criteria to employee search # 2537 In our last release, we added numerous fields to the employee search. However, the account search was not working as desired: employees with more than one account were not being listed as expected. This anomaly was resolved in this release. | Closed - Fixed |
| HR/Payroll | Employment | Employees | 4111 | Support Sys/Org Employment Statuses #1750 We have improved the concept of employment status. Now organizations can have unique codes for their employees. A new setup activity called Employment Status has been added to the Employment activity group of HR/Payroll-Setup. The code gives organizations the opportunity to mark codes as "active employees" (as opposed to rehires) and as just "employees" (as opposed to parent volunteers). The new code is used in the Employment tab of the employee's record. We have added three new fields to the employee search to support complex searching using this new field. | Closed - Fixed |
| HR/Payroll | Employment | Employees | 5415 | Add barg unit and address to employee list TD 1974 For reports, Escape Online has always used the logic that addresses default to the mailing address from the Employment record. If there is no mailing address, Escape Online uses the home address. This logic has now been extended to the lists on the Employee, Employee Benefits and Employee Payroll Setup activities lists. | Closed - Fixed |

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|------------|--------------|--------------------|----------------------------|--|-----------------------|----------|-----------|-------------|--------|-------|----|------------|------|-------|----|-------------------------|-------|-------|----|---------------|-----|------|----|----------------------------|--|
| HR/Payroll | Employment | Employees | 6101 | Addons tab should default to most recent addon at top of the list #2649 | Closed - Fixed | | | | | | | | | | | | | | | | | | | | |
| | | | | Throughout HR/Payroll lists, the most current record will now be displayed first in descending order. For example, addons, credentials, position accounts, et al will be sorted in descending order on tabs and lists. We even extending this to setup records, so when you are looking at addons in the HR/Payroll-Setup-Payroll-Addons, the list will show the addons with no end date and the most current begin date first. | | | | | | | | | | | | | | | | | | | | | |
| HR/Payroll | Employment | Employees | 6394 | Account number is not saving to the database when entered in the employee addon setup | Closed - Fixed | | | | | | | | | | | | | | | | | | | | |
| | | | | If you enter an account number for an addon in the Employee record, the account number will correctly save in the addon record. | | | | | | | | | | | | | | | | | | | | | |
| HR/Payroll | Employment | Leave Transactions | 6314 | Add link for Leave Transactions tutorial to XML TD 2872 | Closed - Fixed | | | | | | | | | | | | | | | | | | | | |
| | | | | The Leave Transactions activity now has a video tutorial that takes you through entering, submitting and posting of leave transactions. This is Escape Online's third tutorial. The other tutorials are for Vendor Requisitions and Pay Manual Checks. | | | | | | | | | | | | | | | | | | | | | |
| HR/Payroll | Payroll | Adjust Payroll | 6351 | Rounding problem with hourly rate | Closed - Fixed | | | | | | | | | | | | | | | | | | | | |
| | | | | Escape Online will now consider the calendar salary basis option when an addon has the Set Rate Option flag set to Yes (affects positional pay rates) and the Rate 1 Option is set to use the unadjusted pay rate period (P) or use the addon adjusted pay period pay rate (B). If the calendar's Basis is C - calendar days, Escape Online will use the assignment's number of hours (derived from the calendar); otherwise, it will use the assignment's paid hours (derived from salary schedule basis days). This results in using the same basis days for both positional pay and positional related addon pay. | | | | | | | | | | | | | | | | | | | | | |
| HR/Payroll | Payroll | Adjust Payroll | 4028 | PERS Reporting changes ie longevity #1607 | Closed - Fixed | | | | | | | | | | | | | | | | | | | | |
| | | | | According to PERS regulations, certain additional pay (like longevity) must be reported separately with a contribution code 16 (special compensation). For example: Employee has a salary schedule rate of \$10.00 per hour and longevity of 1% for a total hourly rate of \$10.10. If they work 150 regular hours and 10 "extra" hours in a month here's what the PERS lines should look like: | | | | | | | | | | | | | | | | | | | | | |
| | | | | <table border="1"> <thead> <tr> <th>Earnings</th> <th>Pay Rate</th> <th>Comp code</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>\$1500</td> <td>10.00</td> <td>11</td> <td>(position)</td> </tr> <tr> <td>\$15</td> <td>15.00</td> <td>16</td> <td>(longevity on position)</td> </tr> <tr> <td>\$100</td> <td>10.00</td> <td>11</td> <td>(extra hours)</td> </tr> <tr> <td>\$1</td> <td>1.00</td> <td>16</td> <td>(longevity on extra hours)</td> </tr> </tbody> </table> | Earnings | Pay Rate | Comp code | Description | \$1500 | 10.00 | 11 | (position) | \$15 | 15.00 | 16 | (longevity on position) | \$100 | 10.00 | 11 | (extra hours) | \$1 | 1.00 | 16 | (longevity on extra hours) | |
| Earnings | Pay Rate | Comp code | Description | | | | | | | | | | | | | | | | | | | | | | |
| \$1500 | 10.00 | 11 | (position) | | | | | | | | | | | | | | | | | | | | | | |
| \$15 | 15.00 | 16 | (longevity on position) | | | | | | | | | | | | | | | | | | | | | | |
| \$100 | 10.00 | 11 | (extra hours) | | | | | | | | | | | | | | | | | | | | | | |
| \$1 | 1.00 | 16 | (longevity on extra hours) | | | | | | | | | | | | | | | | | | | | | | |
| | | | | Escape Online already correctly reported the positional pay. This release changes how we report the addons. | | | | | | | | | | | | | | | | | | | | | |

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| | | | | Assignment adjustments for extra hours should have the Rate Option set to F, allowing the assignment to apply to all addon pay with a Set Rate Option set to Y. This will alert Escape Online to include this pay on the retirement report. If there is a contribution code with 6 or 16 they will also reported separately. | |
| HR/Payroll | Payroll | Adjust Payroll | 6339 | Account Mask not defaulting form addon setup | Closed - Fixed |
| | | | | When you add an addon to an employee's pay using the Adjust Payroll activity, the account mask will now default from the system addon (if a mask is defined), an account is required, the Units value is not zero, and the employee's addon doesn't already have an account number specified. Previously, this was a known issue. | |
| HR/Payroll | Payroll | Adjust Payroll | 6344 | Add timesheet location to the list | Closed - Fixed |
| | | | | The timesheet location will now be displayed on the Adjust Payroll list. | |
| HR/Payroll | Payroll | Adjust Payroll | 6410 | Addons are calculating incorrectly when employee has timecard pay | Closed - Fixed |
| | | | | When an employee has a timecard assignment, addons given to that employee in Adjust Pay will now be calculated correctly. Previously, the addons were being multiplied by the number of assignments for the employee. | |
| HR/Payroll | Payroll | Employee Payroll Setup | 6355 | XML - change HRPaySetupRetire.xml Modify PERS label to Disallow PERS | Closed - Fixed |
| | | | | The name of the Modify PERS field in the Retirement tab of the Employee Payroll Setup activity has been changed to Disallow PERS. | |
| HR/Payroll | Payroll | Pay Manual Checks | 6298 | Repay Deduction doesn't generate journals (9200) when the net is -0- TD 2856 | Closed - Fixed |
| | | | | We updated error messages for payroll to include more information for troubleshooting. | |
| HR/Payroll | Payroll | Retro Payroll | 6279 | Retro Payroll service issues TD #2837 | Closed - Fixed |
| | | | | We made several changes to the Retro Payroll activity to help you create "correct" retros, including: All of the posting criteria fields are now required. The pay cycle lookup now includes status. You cannot post a retro for a pay cycle that is not in the status of Open or Future. Now if you delete a retro pay line, it will be "crossed out," instead of being removed from the list. | |
| HR/Payroll | Processes | Payroll Processing | 6170 | New System flag to print checks after payroll is closed #2718 | Closed - Fixed |
| | | | | Now you can set a deadline for the reprinting of payroll batches. There is a new flag in the System table that sets the number of days after a pay date is closed when reprinting checks is allowed. A value of zero disallows reprinting after the pay date has been closed. | |

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| HR/Payroll | Report Warehouse | | 6300 | Report Warehouse files being sent to the incorrect location #2858 | Closed - Fixed |
| | | | | Report warehouse reports will now display errors if there is a problem with the report. | |
| HR/Payroll | Reports | Leave | 6376 | Leave01a - need option to page break on employee | Closed - Fixed |
| | | | | You now have the option to page-break on employee for the Leave Transactions (Leave01) report. | |
| HR/Payroll | Reports | Payroll | 6183 | Pay04 does not return any data TD #2735 | Closed - Fixed |
| | | | | The Payroll Differences (Pay04) report will now return data correctly. In the last release, the report was not returning data. | |
| HR/Payroll | Reports | Payroll | 6253 | Pay23 does not generate during generate batch when set up to do so #2810. | Closed - Fixed |
| | | | | The ACH Transmittal (Pay23) report can now be setup for the report warehouse. In the report definition, it needs to have the Activity set to HRPayStatusMgmtCnt and the Activity Task set to Process. If it is set up, Escape Online will report all of the related information for each batch Id and deliver the reports to the warehouse. | |
| HR/Payroll | Reports | Payroll | 6361 | Pay24 - Earnings history report | Testing |
| | | | | Escape Online now has an Earnings History (Pay24) report. This report shows earnings history for each employee, including check history by employee, in chronological order. Columns include gross earnings, retirement, 125 Plans, other reductions, advanced EIC, Fed tax withheld, state tax withheld, OASDI (social security) withheld, Medicare withheld, SDI withheld, misc. deductions, summer pay deduction and net pay. | |
| | | | | You will be able to enter a starting/ending pay date, employee Id, pay schedule type and set an "include open payrolls" flag as your report parameters. | |
| HR/Payroll | Reports | Retirement | 6276 | Retire80a - New report of changes to report to Retirement systems #2834 | Documentation |
| | | | | This new report can be used to notify retirement systems of changes to employees. You can select the types of changes (name, address, membership, etc.) you want to report. You can show the full SSN or default to the last four of the social security number. | |
| HR/Payroll | Retirement | STRS Editor | 6260 | Lose district contrib during STRS editing #2817 | Closed - Fixed |
| | | | | District contributions will now be saved when you edit a line. Previously, this was a known issue. | |
| HR/Payroll | Setup | Assignment - Job Classes | 6434 | XML change Pay Code field length to 8 in Job Categories/Class setup | Closed - Fixed |
| | | | | The pay code in the Pay Matrix will now allow you to enter up to eight characters. Previously, it would allow only two characters. | |

| Module | Activity Grp | Activity | CR# | Subject | Status Name |
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| HR/Payroll | Setup | Assignment - Salary Schedules | 6324 | Change the format of "Cell Amount Percentage" field to accept 4 Decimal Places (Salary Schedule Mass Change Window) | Closed - Fixed |
| | | | | When defining mass changes to salary schedules, you can set the cell amount percent to a figure with up to four decimals. Previously, you were limited to two decimals. | |
| HR/Payroll | Setup | Employment - Person Types | 6270 | Leave Group is on the list but not on the form #2828 | Closed - Fixed |
| | | | | Leave Group has been added to the Person Types form in the HR/Payroll - Setup - Employment Codes - Person Types activity. | |
| HR/Payroll | Setup | Payroll - Contribution Mgmt | 6309 | W2 XML changes #2867 | Closed - Fixed |
| | | | | The name of the W2 Group field in the addons, contributions and deductions has been changed to W2 Category. | |
| HR/Payroll | Setup | Payroll - Contribution Mgmt | 6360 | Contribution and Deduction Management Activities getting timeout errors | Testing |
| | | | | We have improved the speed of the Contribution and Deduction Management activities. This should resolve any time out issues. | |
| HR/Payroll | Setup | Payroll - Deductions Mgmt | 5423 | Business logic for Contributions and Deductions TD 1984 | Closed - Fixed |
| | | | | We made some minor modifications to the Contributions and Deductions Management activities. Now when you open either activity as an org-user, the New button will not display. In addition, when you create a new template, the Org Contributions tab will not be displayed until you save/close and reopen the record. Previously, this was a known issue. | |
| HR/Payroll | Setup | Payroll - Pay Cycles | 6338 | OrgPayDateStatus and SysPayDateStatus tables are not updated when new Pay Cycles are created | Closed - Fixed |
| | | | | Now when you add a manual pay date, the pay date status will be updated correctly. Previously, the pay date was not being added to the list of pay date statuses. This was a known issue. | |
| Infra-structure | EscapeType | | 6243 | DateRangeMultipleEscapetype doesn't handle datetimecreated columns well when searching TD#2800 | Closed - Fixed |
| | | | | Work orders will now allow you to enter date ranges as search parameters. Previously, the ranges were not being recognized. This was a known issue. | |

| Module | Activity Grp | Activity | CR# | Subject | Status Name |
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| Infra-structure | Migration | | 6363 | Triggers not being dropped causing error during migration | Testing |
| | | | | During implementation migrations, triggers for changes to accounts will no longer cause errors. | |
| System | Setup | Users | 5488 | Unable to add many activities as user defined permission #2188 | Closed - Fixed |
| | | | | Now ALL activities can be added/deleted through user-based permissions. Previously, a few activities were not activating correctly. This was a known issue. | |

Changes to tables, stored procedures, functions, views and triggers can be reviewed using the “Build 1.8.1 Database Changes.sql” file in the SQL Scripts folder on the Escape Online folder.